

## The Jumping Maze



### How to play:

Start at the black square with the "1" on it in the centre of the bottom row. Looking at the number on the square you are standing on, you must jump this number of squares. You must jump in a straight line forward, sideways, or backwards. You can't jump diagonally or around a corner, stop short or go off the grid. The objective is to find your way to the central square.

It is not as easy as it looks.

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You can print the sheets below, spread them on the floor. Alternatively you can use chalk and draw it on the school-yard.

4

2

1

START

3

2

4

2



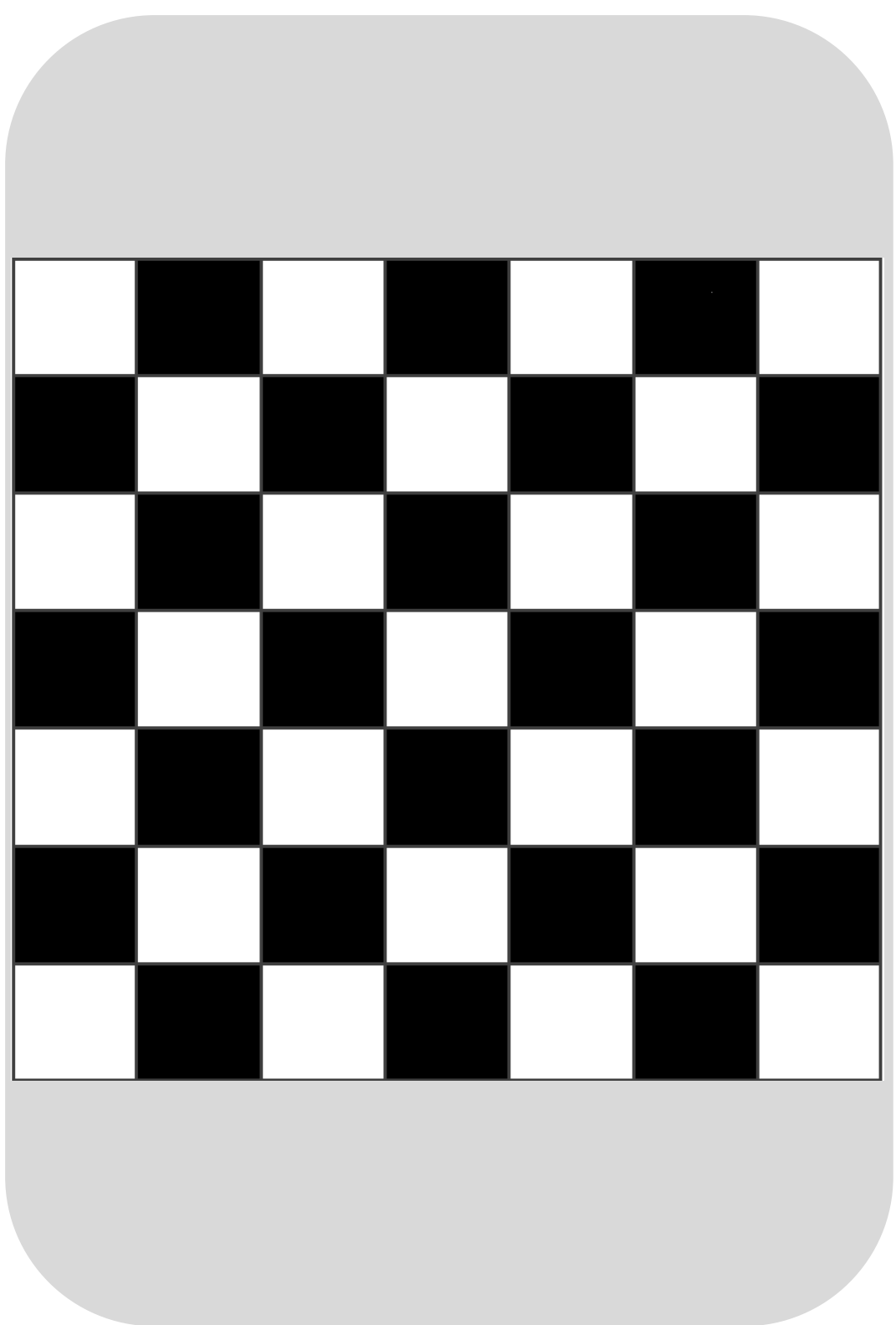
3

2

3

3

2



2

1



2

3

1

3

3

3

1

4



2

2