

The E Puzzle

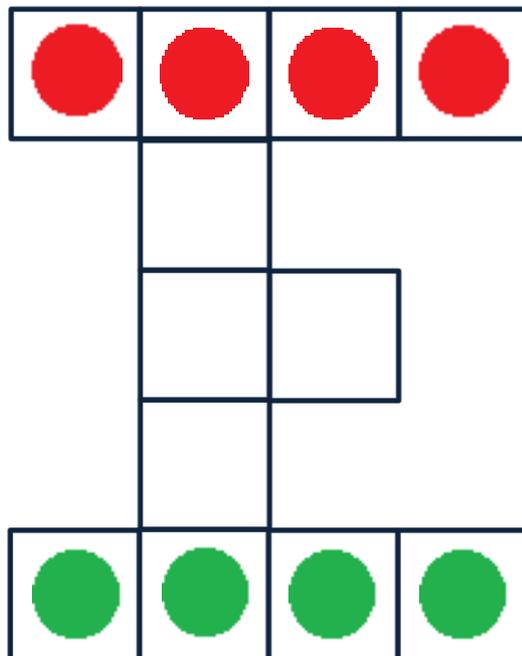
These moving coin puzzles were popularised by the great English puzzler Henry Dudeney. They can be played with coins or counters and a grid or any objects that make two distinct sets.

The aim of the E puzzle is to reverse the positions of the green and red counters in the bold grid.

There are rules of course to make it a challenge:

1. There is no passing or jumping.
2. Only one piece at a time can be in the same square.

Below, there is an A4 grid that you can print out if you like. You can use counters, coins, buttons anything you like.





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