

GEOMETRY YES NO GAME

2D	3D	ANGLES
BASE	CIRCLE	CONE
CUBE	CUBOID	CYLINDER
DIAMETER	EDGE	EQUILATERAL TRIANGE
HEXAGON	IRREGULAR	REGULAR
SYMMETRICAL	ISOSCELES TRIANGLE	KITE
LINE	OBTUSE ANGLE	PARALLEL LINES
PARALLELOGRAM	QUADILATERAL	RADIUS
RECTANGLE	REFLEX ANGLE	RHOMBUS
RIGHT ANGLE	SCALENE TRIANGLE	SEMI-CIRCLE
STRAIGHT ANGLE	TRAPEZIUM	VERTEX