



Snakes and Ladders (Junior and Senior Infants)

- Resources:** One die per pair of pupils, counters, snakes and ladders board
- Strands:** Counting, addition, position and direction
- Activity:** Give each pair of pupils a die and one counter each. Each person starts on 1 and takes it in turn to roll the die and move the appropriate number of spaces. If a pupils lands on a space with a ladder they can climb the ladder. If they land on a space where a snake's head is then they must follow the slippery snake.
- Questions:** What number did you roll?
Are you moving forwards or backwards?
Describe to me what happened when you landed on space number 14?

Challenge Questions:

- What number would you like to roll next? Why?
- What number do you not want to roll next? Why?
- What is the least number of rolls of the die you could make to win the game? Explain.

Variations:

1. Remove the numbers from the squares on the board and just use arrows.
2. Start at 20 and the winner is the first person to reach one.
3. Have each player play with two counters of the same colour. When you roll the die, you can move one of your two pieces by that amount. You need to have both of your pieces reach the last square in order to win.

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20 Finish	19	18	17	16
11	12	13	14	15
10	9	8	7	6
1	2	3	4	5
Start				